

CASCADE CITY COUNCIL SECOND REGULAR MEETING AMENDED AGENDA Monday, April 25, 2022 6:00 PM at Cascade City Hall

THE STATE OF IDAHO IS CURRENTLY IN STAGE 4 OF THE IDAHO REBOUNDS PLAN. THE CITY OF CASCADE WILL CONTINUE TO CONDUCT CITY COUNCIL MEETINGS VIA ZOOM AND WILL ALLOW ATTENDANCE IN PERSON FOLLOWING SOCIAL DISTANCING GUIDELINES AND HANDWASHING.

To LISTEN and/or PARTICIPATE to this Public Hearing/City Council Meeting by telephone:Phone No.(253) 215 8782(669) 900-6833(301) 715 8592(312) 626 6799

To **LISTEN and/or PARTICIPATE** to this Public Hearing/City Council Meeting by personal computer, tablet or smartphone using Zoom application: **Meeting ID:** 987 179 308 **Password:** 002024

CALL TO ORDER AND ROLL CALL

PLEDGE OF ALLEGIANCE

PUBLIC COMMENT

Public comment is limited to three (3) minutes per person, per item, unless additional time is permitted by the presiding official. The City Council does not take any action to make any decisions during public comment. To request Council action during a Council meeting, contact City Clerk at least one week in advance of a meeting.

COMMUNITY REPORT/

NEW BUSINESS

AB 22-97	Fiscal Year 2021/2022 Audit Report presented by	(Action Item)
	Zwygart John and Associates.	
AB 22-98	Personnel Policy	(Action Item)
AB 22-99	VAR 21-01 - Findings of Fact and Conclusion	(Action Item)
AB 22-100	Sparklight – renewal of internet contract	(Action Item)
AB 22-101	Comprehensive Plan Update – Peggy Breski, Salaber Engineering	(Action Item)

CONSENT AGENDA

Payment approval report through April 22, 2022 Payroll register reports for April 13, 2022 March 2022 Financials Approval of April 11, 2022 Meeting Minutes

MAYORS REPORT

Water Study - reporting low pressures

ADJOURNMENT

Posted in Public Notice Board – Thursday, April 21, 2022

Janice Van Winkle, Clerk

NOTICE TO PERSONS WITH DISABILITIES: Members of the public who are disabled and require special assistance or accommodations at the meeting are requested to notify the City Clerk at (208) 382-4279 in advance so that arrangements may be conveniently made.

(Action Item)